

# **Evaluating** Multi-Level Checkpointing for Distributed Deep Neural Network Training

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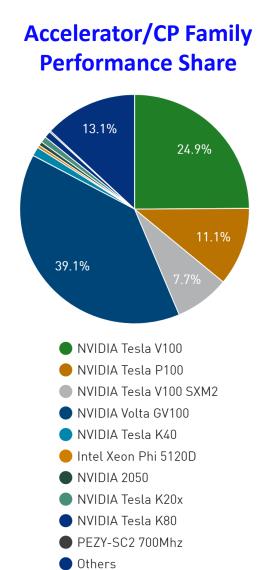
\* This work has been done through an internship at X-ScaleSolutions while being a student at the Ohio State University

- Introduction
- Background
- Research Challenges
- Methodologies
- Performance Evaluation
  - Evaluation Platforms and Software Libraries
  - Scaling Results
- Conclusion

#### **Deep Learning, CPUs, and GPUs**

• NVIDIA GPUs - main driving force for faster training of Deep Neural Networks (DNNs)

- The ImageNet Challenge (ILSVRC)
  - DNNs like AlexNet, ResNet, and VGG
  - 90% of the ImageNet teams used GPUs in 2014\*
  - And, GPUs are growing in the HPC arena as well!
    - Top500 (May '21)



#### https://www.top500.org/

\*https://blogs.nvidia.com/blog/2014/09/07/imagenet/

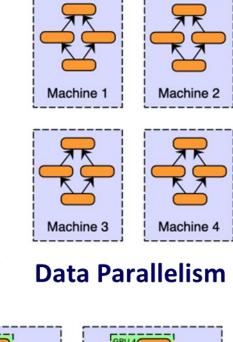
#### **Deep Learning Frameworks**

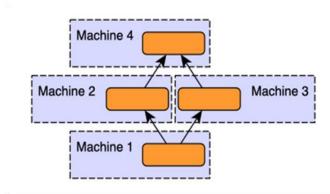
- Easily implement and experiment with Deep Neural Networks
  - Several Deep Learning (DL) frameworks have emerged
- PyTorch, TensorFlow, and MXNet are the major DL frameworks
  - Focus on **<u>PyTorch</u>** in this work
- Most frameworks are optimized for NVIDIA GPUs (for now!)
- Distributed DL frameworks built on top of DL frameworks are gaining steam (e.g. Horovod, DeepSpeed)

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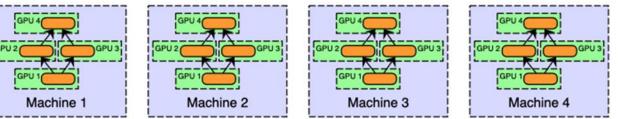
### **Background: Distributed DNN Training**

- Deep Neural Network training consists of two phases
  - Forward pass
  - Backward pass
- Training is a compute intensive task
  - Large datasets
  - Complex Deep Learning Models
  - MPI-driven training is on the rise
- Three approaches to Distribute DNN training
  - Data Parallelism (focus of this paper)
  - Model Parallelism
  - Hybrid Parallelism





#### **Model Parallelism**



#### **Hybrid Parallelism**

Courtesy: https://blog.skymind.ai/distributed-deep-learning-part-1-an-introduction-to-distributed-training-of-neural-networks/

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#### **Background: MVAPICH2-GDR**

- MVAPICH2-GDR is an MPI library designed to efficiently support NVIDIA and AMD GPUs over Mellanox InfiniBand adapters
  - Based on MVAPICH2
  - Support for ARM, x86, and **OpenPOWER** 8/9 systems
- Support for many GPU features including:
  - Non-Blocking Collectives
  - CUDA managed memory
  - GDRCOPY and Loopback
  - CUDA IPC and registration cache
  - Large-message collectives for DL frameworks
- More Information: <u>http://mvapich.cse.ohio-state.edu/userguide/gdr/</u>

#### **Background: SCR-Exa**

- Based on LLNL Scalable Checkpoint Restart (SCR) library
- Built in collaboration with LLNL in a DOE SBIR Phase-I (currently)
- Focus:
  - New features on top of open-source SCR
  - Some new features go to SCR
  - Some new features remain in SCR-Exa
  - Optimization foci:
    - New applications (DL, ML, and AI)
    - Cloud environments
    - New systems, schedulers, etc.

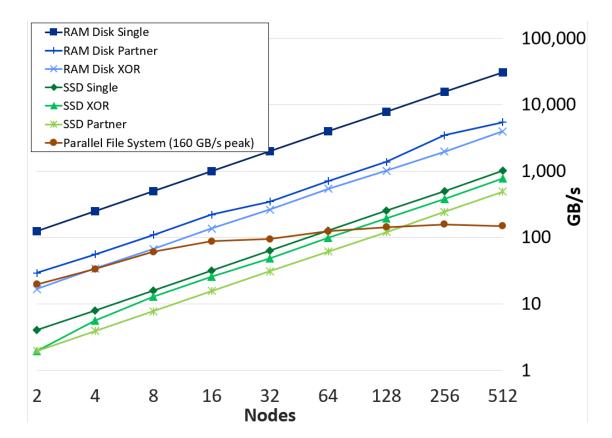
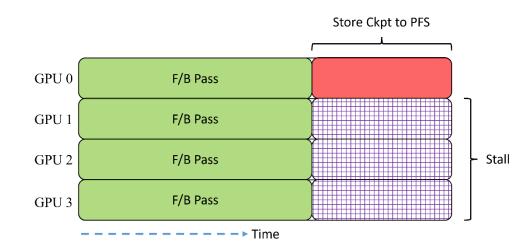


Image Courtesy: https://computing.llnl.gov/projects/scalable-checkpoint-restart-for-mpi/multilevel-checkpointing-research

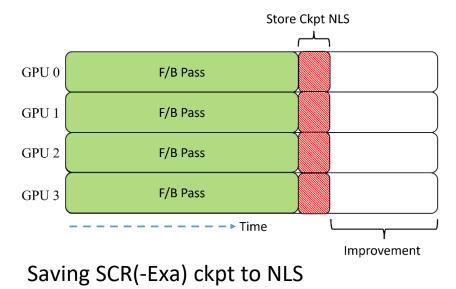
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#### **Background: SCR-Exa**

- Root Checkpoints/Restarts
  - In standard distributed DL applications the root rank saves a checkpoint to the parallel file system (See top figure)
  - For restarts, the root rank loads a checkpoint and MPI\_Bcast's it to all nodes in the job
- SCR and SCR-Exa Checkpoints
  - Checkpoints are saved to node-local storage (NLS)
  - Every Nth checkpoint is "flushed" to the parallel file system
  - Two redundancy schemes are used in this work:
    - Single: Every rank saves the checkpoint to its own NLS only
    - Partner: Every rank saves the checkpoint to its own NLS and the neighboring node's NLS
- SCR and SCR-Exa Restarts
  - Cached checkpoints within a job are used (bypassing the parallel file system)



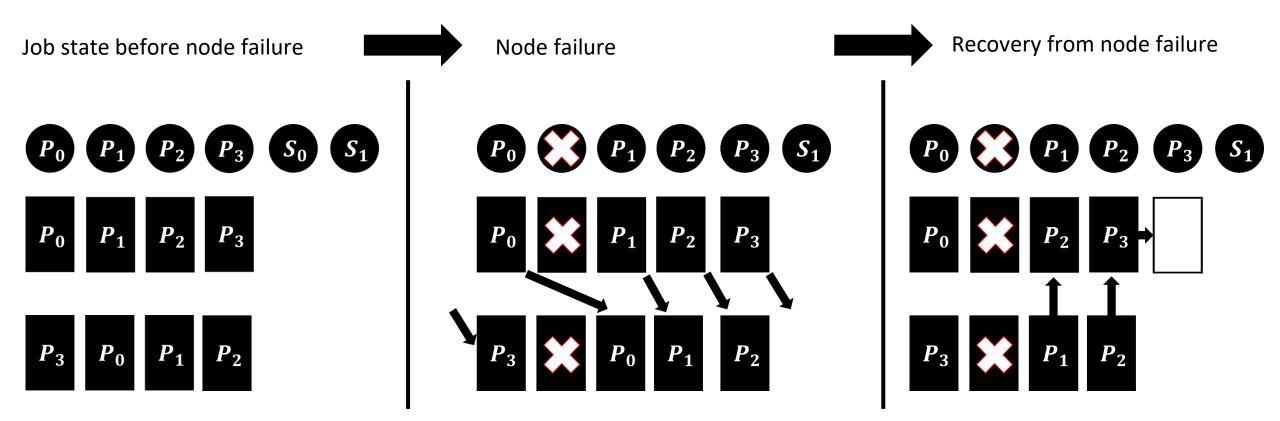
Saving root ckpt on last training step of epoch



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### Background: SCR-Exa (cont'd)

- SCR and SCR-Exa support **hot** and **cold** restarts
  - A **cold** restart uses a checkpointing cache within the same allocation
  - A **hot** restart replaces faulty nodes within the allocation with idle spare nodes (**see below**)



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# **Background: SCR-Exa for DL Applications**

- Periodically saving a snapshot of a DL model's parameters during training can save work in the event of interruptions
  - DL training on a single machine often requires weeks or months to complete
  - DL training at scale on HPC systems is more susceptible to hardware or software failures
- Single-machine DL training jobs can simply load/store the DL model every N epochs
- What about distributed training jobs? DL frameworks recommend the following naïve scheme:
  - 0. for n in num\_epochs:
    1. if rank == 0 and n % checkpoint\_freq == 0:
    2. save\_DNN()
    3. MPI\_Barrier()
    4. ...
    5. if rank == 0 and interruption:
    6. load\_DNN()
  - 7. MPI\_Bcast(DNN\_params)
- However, this scheme requires all ranks to block on rank 0 while it writes to the PFS every checkpoint\_freq epochs!
- What if we add support for distributed multi-level checkpointing via SCR-Exa's Python API?

# **Background: Horovod**

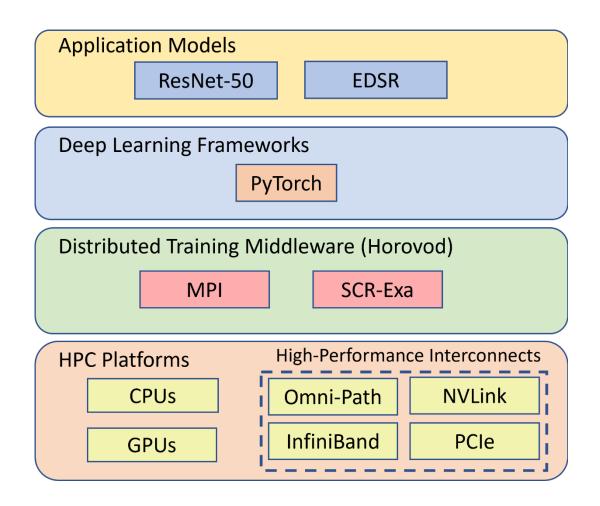
- Horovod is a distributed DNN training framework that employs data parallelism
  - Acts as middleware between DL framework (Tensorflow, Pytorch, etc) and communication backend (MPI, NCCL, etc)
  - Performance is strongly dependent on Allreduce

 Before carrying out evaluations, we have added full checkpointing support to EDSR and ResNet-50 training with Horovod and SCR-Exa

#### **Full Program Stack**

 Horovod standardizes data-parallel training

• SCR-Exa can be used directly from the application layer



- Introduction
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- Methodologies
- Performance Evaluation
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# Can we reduce the DNN checkpoint overhead by adding support for multi-level checkpointing into the distributed DL framework?

- Introduction
- Background
- Research Challenges
- Methodologies
- Performance Evaluation
  - Evaluation Platforms and Software Libraries
  - Scaling Results
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### Adding SCR-Exa support to Horovod (Similar for torch.dist)

- SCR-Exa was directly applied to the Horovod training script
- In addition to the basic SCR-Exa code, a full SCR-Exa configuration needs to be defined
  - Options such as asynchronous flush and the redundancy scheme are set here
- Our runs use the following config options:
  - SCR\_FLUSH\_ASYNC=1
  - SCR\_COPY\_TYPE=SINGLE
  - SCR\_FLUSH=10

def save\_checkpoint(epoch):
 if scr.need checkpoint():

# All processes tell SCR-Exa a new checkpoint is about to start scr.start\_output(name, scr.FLAG\_CHECKPOINT)

# Get the full path and file name SCR-Exa will need to access the checkpoint file newfname = scr.route\_file(fname)

#### # Save DNN

. . .

. . .

torch.save(ddp\_model.state\_dict(), newfname)

# All processes tell SCR-Exa the checkpoint is over scr.complete\_output(valid)

def restart(epoch): while True: # Is there a checkpoint available? if not scr.have restart() break # All processes tell SCR-Exa that a new restart is about to start name = scr.start restart() . . . # Get the full path and file name SCR-Exa will need to access the checkpoint file newfname = scr.route file(fname) . . . # Load DNN torch.load(newfname, map location=map location) . . # All processes tell SCR-Exa the restart is over scr.complete restart(valid):

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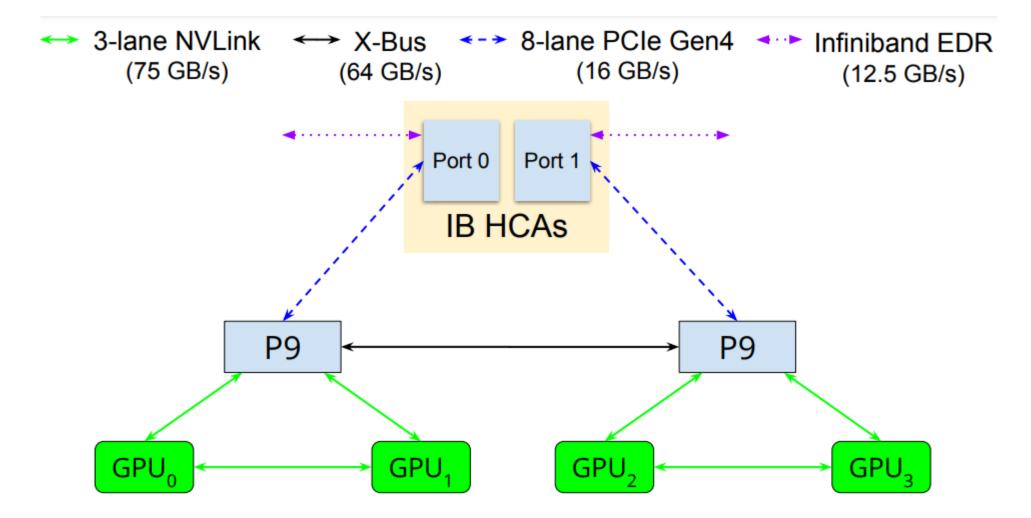
- Introduction
- Background
- Research Challenges
- Methodologies
- Performance Evaluation
  - Evaluation Platforms and Software Libraries
  - Scaling Results
- Conclusion

#### **Evaluation Platform**

- Lassen Supercomputer at Lawrence Livermore National Laboratory
  - #17 on TOP500.org
  - 792 GPU Nodes
  - Two IBM POWER 9 processors
  - 4 NVIDIA Volta GPUs (16 GB HBM2)
  - NVIDIA NVLINK (GPU-GPU and CPU-GPU)
  - 256 GB CPU Memory/Node
  - Mellanox InfiniBand, EDR (12.5 GB/s)

#### **Evaluation Platform**

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**Courtesy:** Performance Evaluation of MPI Libraries on GPU-enabled OpenPOWER Architectures: Early Experiences, IWOPH '19

#### **Software Libraries**

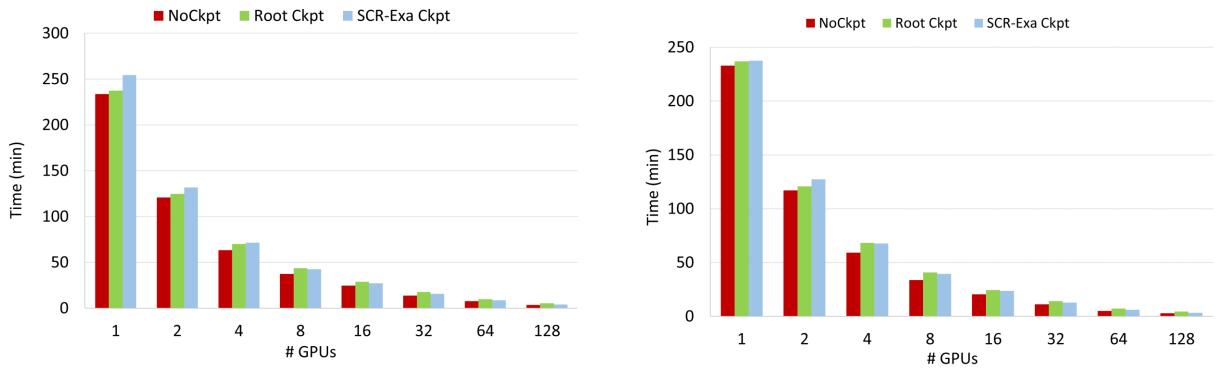
- Deep Learning Frameworks
  - PyTorch v1.9.0
- CUDA 10.2
- cuDNN 7.6.5
- Horovod Distributed Training middleware (0.22.1)
- MPI Library: MVAPICH2-GDR 2.3.6
- DL Models: EDSR from publicly-available github
  - <u>https://github.com/sanghyun-son/EDSR-PyTorch</u>

- Introduction
- Background
- Research Challenges
- Methodologies
- Performance Evaluation
  - Evaluation Platforms and Software Libraries
  - Scaling Results
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#### **Performance Improvement: Save Ckpt**

- We take the end-to-end training time of 100 epochs of ResNet-50 training with two distributed DL frameworks
  - PyTorch's distributed module
  - Horovod

#### • Compared root ckpt method with SCR-Exa performance, with 1 ckpt per epoch



ResNet-50 PyTorch distributed module training time

ResNet-50 Horovod training time

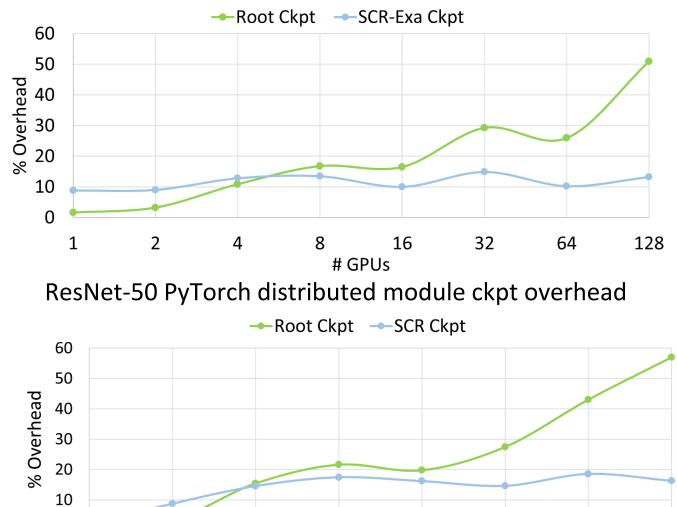
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### **Performance Improvement: Save Ckpt (Cont'd)**

- Every 10<sup>th</sup> ckpt is flushed to the PFS with SCR-Exa
- Benefits are clearer when looking at % overhead
- SCR-Exa overhead remains below ~20%

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- Root checkpointing overhead increases linearly with GPU count
- SCR-Exa introduces additional overhead below 4 GPUs (1 node)



8

# GPUs

SuperCheck 2021

2

4

ResNet-50 Horovod ckpt overhead

0

1

16

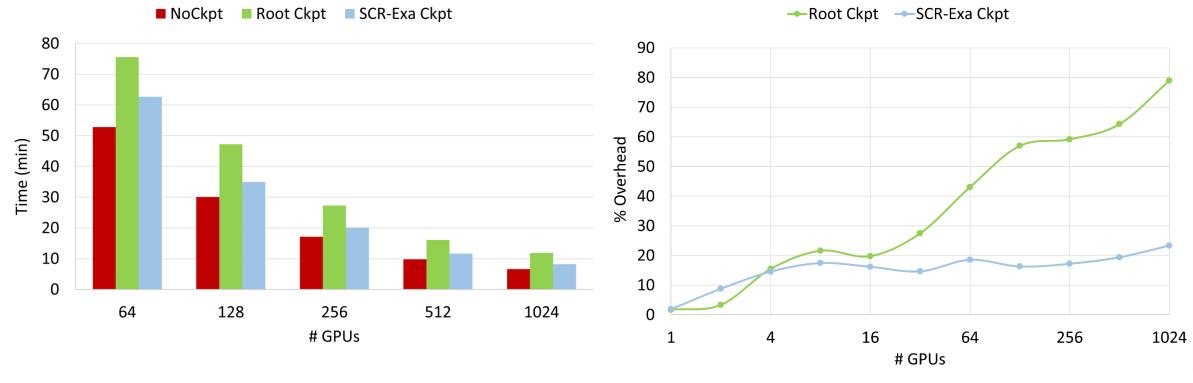
32

64

128

#### Performance Improvement: Save Ckpt (cont'd)

- We take the end-to-end training time of 100 epochs of EDSR training with only Horovod
- Again compared root ckpt method with SCR-Exa performance, with 1 ckpt per epoch
- Similar trends as ResNet-50

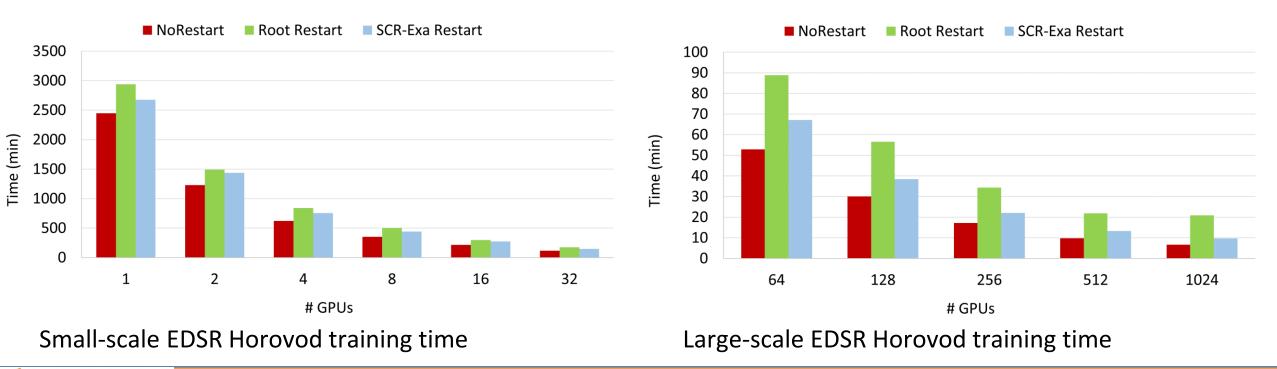


EDSR Horovod training time

#### EDSR Horovod overhead

#### **Performance Improvement: Load Ckpt**

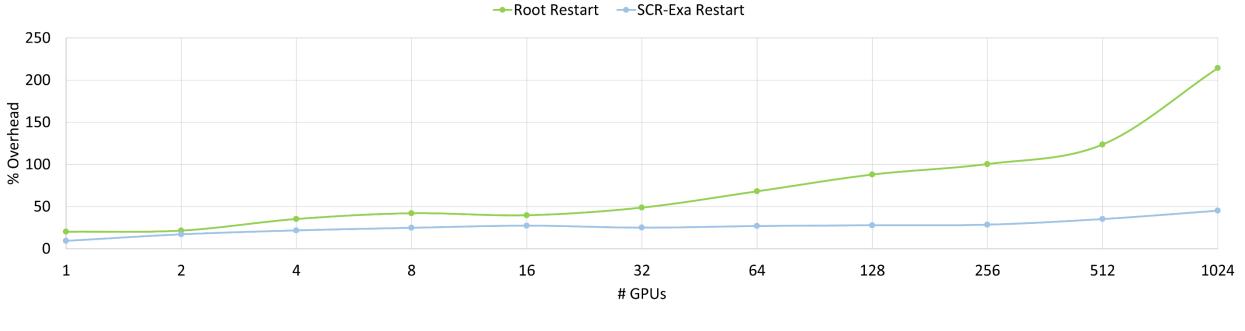
- Now test ckpt load performance with cold restarts
  - Restart training within the allocation every 10 epochs



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#### Performance Improvement: Load Ckpt (cont'd)

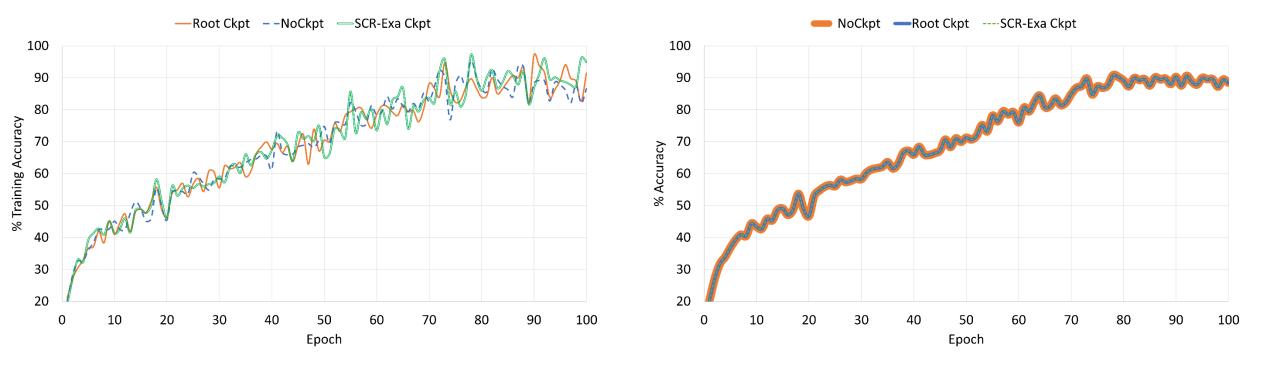
- SCR-Exa significantly outperforms root restarts for cold checkpoints
  - Performance improvement is due to restart caching



EDSR Horovod restart overhead

#### **Performance Improvement: Training Logs**

- We want to ensure checkpoints are saved/loaded without affecting the DNN
- Take training accuracy logs with/without checkpointing with SCR-Exa
- Double-check with deterministic PyTorch and dependencies (i.e. cuDNN and NumPy)

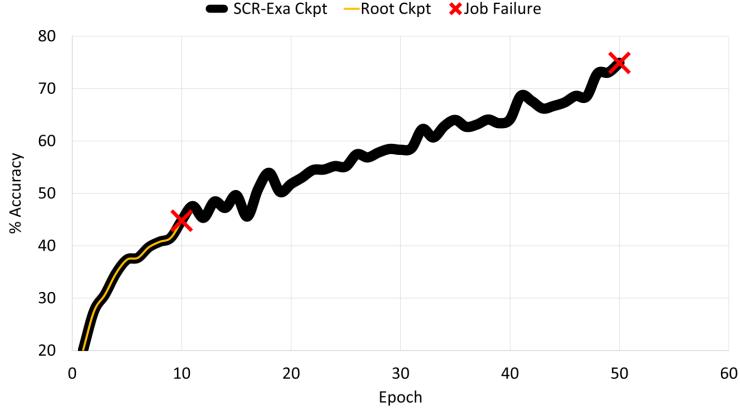


ResNet-50 training logs with ckpt restart

ResNet-50 training logs with deterministic ckpt restart

#### **Performance Improvement: Training Logs**

- To demonstrate SCR-Exa's hot restart capability, we simulated a node error every 10 epochs
- We ran with 8 nodes for root checkpointing, and 12 nodes for SCR-Exa (4 spare nodes)
- We expect SCR-Exa to withstand 4 training failures before job failure
- We expect root checkpointing job to fail after the first error



ResNet-50 training logs with deterministic ckpt restart

- Introduction
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#### **Conclusion**

• For bandwidth-bound checkpointing functions (e.g. torch.save() for relatively small DNNs), root checkpointing is not scalable

• Multi-level checkpointing schemes can reduce dependence on the parallel filesystem

 HPC checkpointing tools such as SCR-Exa can be integrated with DL frameworks via Python bindings

• Neither root checkpointing nor SCR-Exa affect DNN convergence

#### **Future Work**

- Apply SCR-Exa to other parallelism schemes and distributed DL frameworks
- Introduce detailed profiling to better understand the performance difference between SCR-Exa and root checkpointing

# **Thank You!**

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